

Group Project - Project B: Magnus Effect and Football

Outline. You work for a physics research lab. Your supervisor assigned your team to build a simulation embedded in a web application to show and explain the [Magnus effect](#) and explore ways to build a game that lets users reproduce that effect.

Resources:

- [The Roberto Carlos Free Kick: A Breakdown Of The Impossible Goal.](#)

General guidance - You will:

- Investigate the effect, build an application and, possibly, a game.

You are free to:

- **Pick a programming language and**
- A GenAI tool of choice.
- Still, your code must be as generalizable as possible, well-documented, and for each technology used, you must make sure to learn and apply related best practices.

Technologies

- You will use Git and possibly [Amazon Q Developer for GitHub](#)

Always ensure that you acknowledge the inspiration article and all resources used to build this work.